



Piattaforma STAGE4ALL

Manuale utente



TEATRO alla GUILLA



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Scopo del presente documento

Lo scopo di questo documento è fornire una descrizione dettagliata dell'accesso e dell'utilizzo della piattaforma Stage4all, nonché della navigazione attraverso le sue diverse sezioni.

Come accedere alla piattaforma

1. Per accedere alla piattaforma, visita il seguente link: <https://stage4alleu.com/>. Verrai reindirizzato a questa pagina.



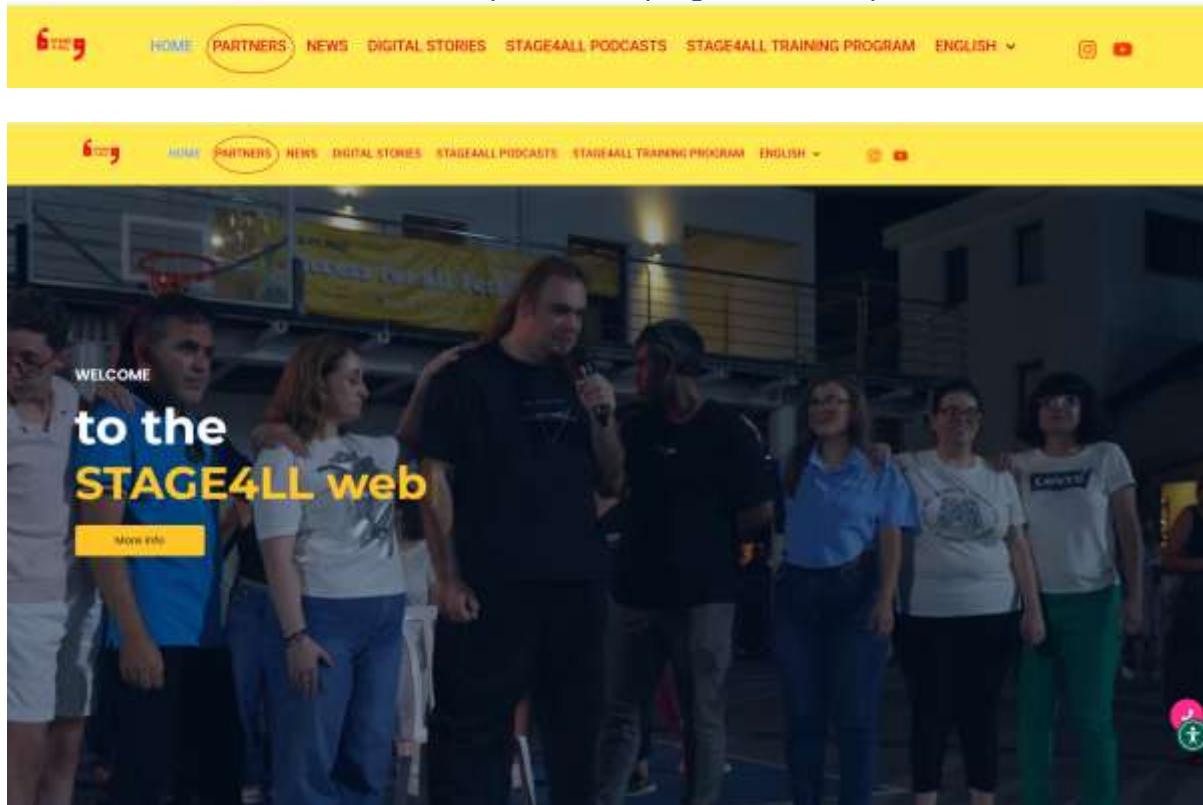
2. Cliccando in basso a destra nella pagina è possibile accedere a diversi elementi di accessibilità.





The screenshot shows the STAGE4ALL website's homepage. The main content features a photograph of a group of young people in a gymnasium. Overlaid on the photo is the text "WELCOME to the STAGE4LL website". A yellow "More info" button is visible. In the top right corner, there is an "Accessibility Menu (CTRL+U)" button, which reveals a grid of icons for various accessibility settings like contrast, text size, and keyboard navigation.

3. Per ulteriori informazioni sui partner del progetto, clicca qui.



This screenshot shows the same STAGE4ALL homepage as the previous one, but with a green circular accessibility icon in the bottom right corner. The rest of the page content and layout are identical to the first screenshot.

Partners

RESET LTD

CYPRUS

Description: With over 20 years of continuous experience in research and education, RESET develops, tests and evaluates education content solutions to the most demanding societal challenges of our time. RESET focuses on the creation, evaluation, and modification of issue-driven curricula, systems and practices which promote humanity. Our organization advocates and promotes positive local, national, regional and global change through the power of research and education.



Sezione Notizie

- È possibile accedere alla sezione dedicata alle notizie cliccando sull'apposita scheda. Nella sezione dedicata alle notizie è possibile trovare le newsletter, i comunicati stampa e altre notizie relative al progetto stage4all.

NEWS

NEWS

Timeline with news

Newsletter 1

Press Release 1



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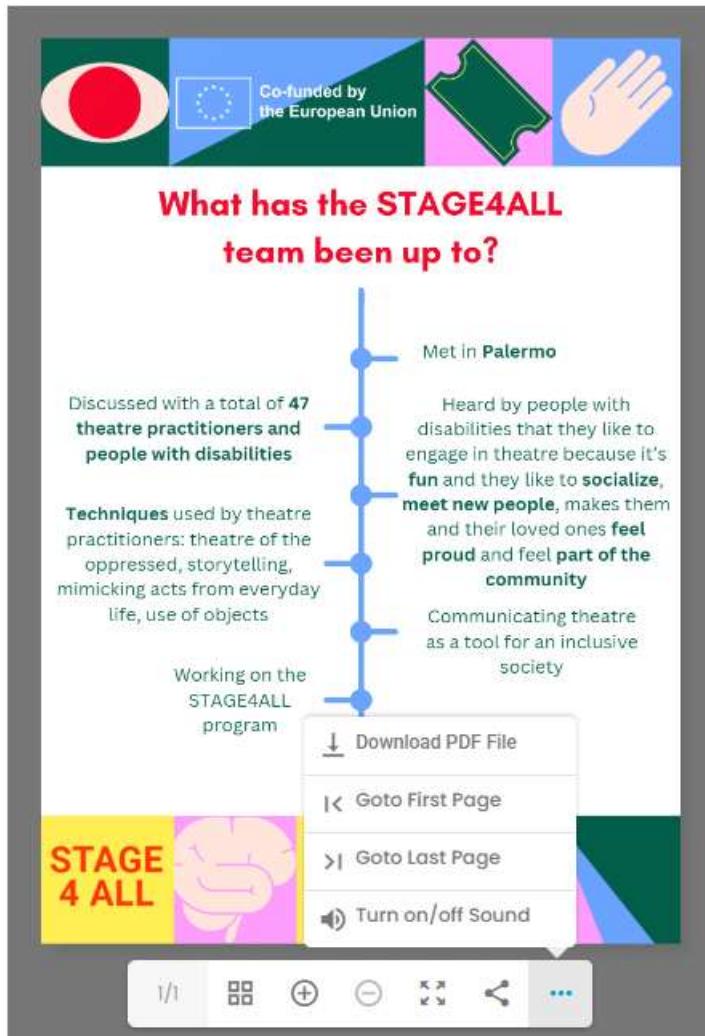


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5. Inoltre, è possibile cliccare sulla parte inferiore delle newsletter e dei comunicati stampa per accedere ad altre opzioni quali zoom, download, schermo intero, audio e condivisione.

Newsletter 1



What has the STAGE4ALL team been up to?

Discussed with a total of **47 theatre practitioners and people with disabilities**

- Met in **Palermo**
- Heard by people with disabilities that they like to engage in theatre because it's fun and they like to **socialize, meet new people**, makes them and their loved ones **feel proud** and feel **part of the community**
- Communicating theatre as a tool for an inclusive society

Techniques used by theatre practitioners: theatre of the oppressed, storytelling, mimicking acts from everyday life, use of objects

Working on the STAGE4ALL program

[Download PDF File](#)

[Goto First Page](#)

[Goto Last Page](#)

[Turn on/off Sound](#)

1/1

Storie Digitali

6. Per accedere alle Storie Digitali, è possibile cliccare sulla scheda dedicata.




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- È possibile scegliere di guardare le storie digitali provenienti da Cipro o dall'Italia cliccando sulla scheda dedicata.



- Puoi scegliere quale storia digitale desideri guardare sul lato sinistro.

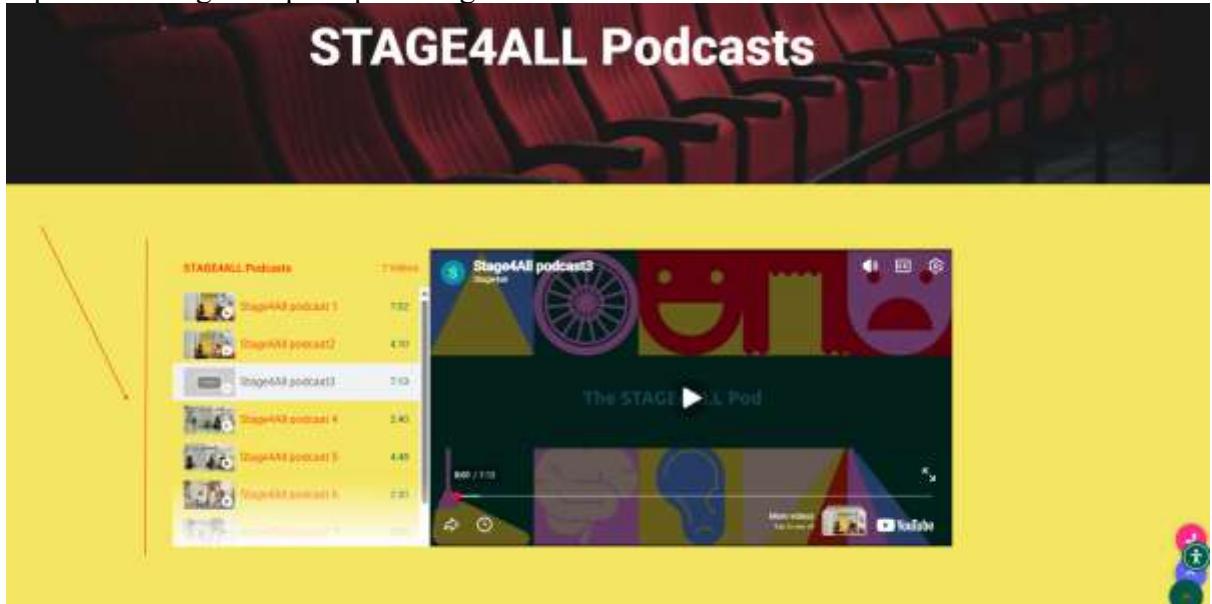


Podcast Stage4all

9. È possibile accedere ai podcast Stage4all cliccando sulla scheda dedicata.

The screenshot shows the Stage4All website's podcasts section. The header includes the Stage4All logo and a red banner with the text "STAGE4ALL Podcasts". Below the banner is a list of podcasts with thumbnails and titles: "Stage4All podcast1", "Stage4All podcast2", "Stage4All podcast3", "Stage4All podcast4", and "Stage4All podcast5". To the right is a thumbnail for "Stage4All podcast1" featuring a colorful graphic with a wheel and the text "The STAGE ► ALL Pod". A "Watch on YouTube" button is also visible.

10. È possibile scegliere quale podcast guardare cliccando sul lato sinistro.



Programma di formazione Stage4all

11. È possibile accedere al programma di formazione Stage4all cliccando sulla scheda dedicata.



12. Ecco come apparirà la pagina di destinazione

Stage4all Training Program Modules



[Download Now!](#)

Stage4all Activities



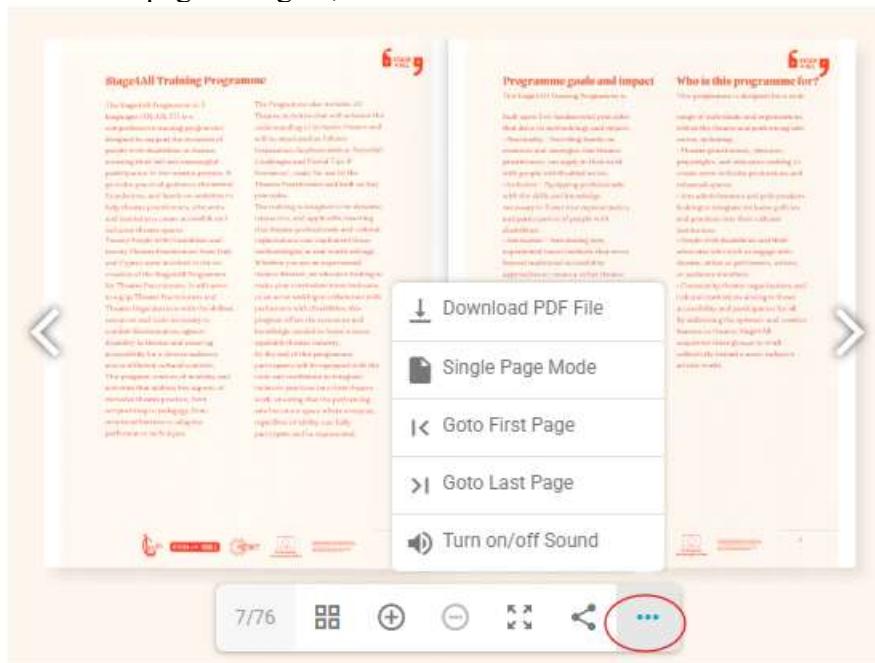
[Download Now!](#)

Programma di formazione Stage4all

13. È possibile navigare nel programma utilizzando le frecce a sinistra e a destra ed è anche possibile scaricare il programma cliccando sul pulsante “Scarica ora!”.

Stage4all Training Program Modules

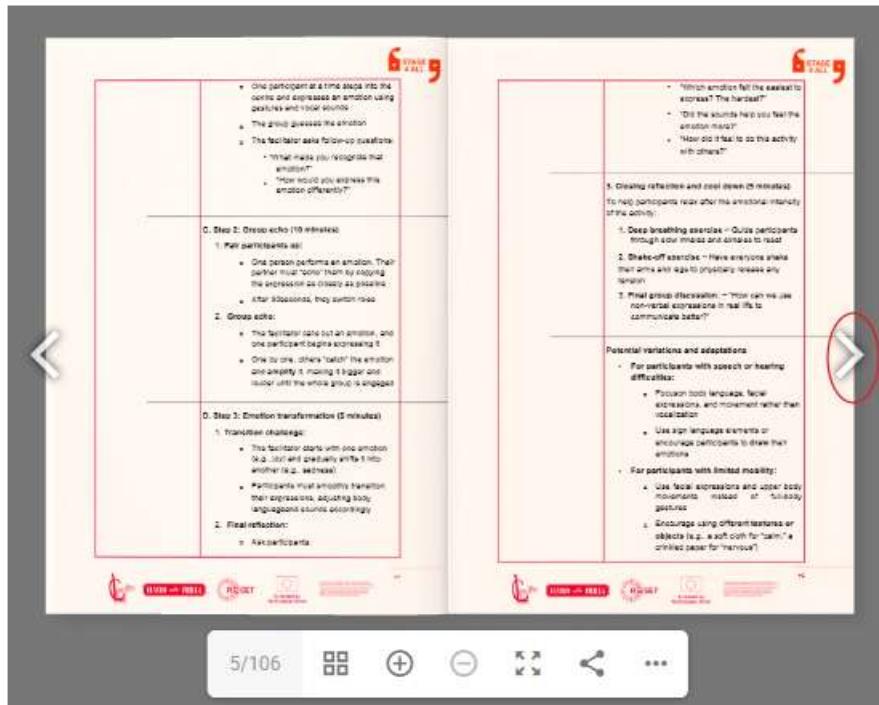
14. Cliccando sui 3 puntini in basso è possibile accedere ad altre opzioni, tra cui lo zoom, la modalità pagina singola, l'audio e la condivisione del documento.



Attività Stage4all

15. È possibile navigare tra le attività utilizzando le frecce a sinistra e a destra ed è anche possibile scaricare il programma cliccando sul pulsante “Scarica ora!”.

Stage4all Activities



The screenshot shows a digital interface for 'Stage4all Activities'. It features two vertical columns of activity cards. Each card has a red header with the number '6' and the 'STAGE4ALL' logo. The left column contains three cards:

- C. Step 1: One participant at a time steps into the centre and expresses an emotion using gestures and vocal sounds**
 - One participant at a time steps into the centre and expresses an emotion using gestures and vocal sounds
 - The group guesses the emotion
 - The facilitator asks follow-up questions
 - What makes you recognise that emotion?
 - How would you express this emotion differently?
- D. Step 2: Group echo (10 minutes)**
 - 1. Full participants echo**
 - One person performing an emotion. The others must 'echo' them by echoing the expression as closely as possible
 - After 30 seconds, they switch roles
- D. Step 3: Emotion transformation (5 minutes)**
 - 1. Transferring challenge**
 - The facilitator starts with one emotion (e.g., joy) and creatively writes it into another (e.g., sadness)
 - Participants have to quickly transform their expression, adapting body language and sounds accordingly
 - 2. Real reflection**
 - Acknowledgment

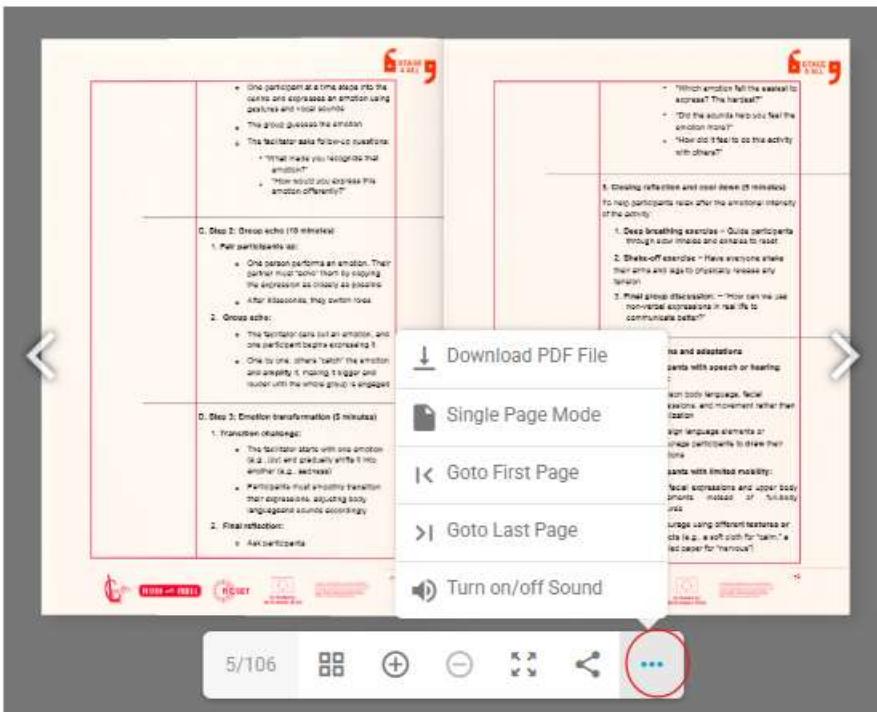
The right column contains two cards:

- E. Closing reflections and final debrief (10 minutes)**
 - Whole participants reflect after the emotional intensity of the activity
 - 1. Deep breathing exercise** – Guide participants through slow breaths and silence to relax
 - 2. Shake-off exercise** – Have everyone shake their arms and legs to physically release any tension
 - 3. Final group discussion** – "How can we use non-verbal expressions in real life to communicate better?"
- F. Potential variations and adaptations**
 - For participants with speech or hearing difficulties**
 - Focus on body language, facial expressions, and movement rather than vocalisation
 - Use sign language elements or encourage participants to draw their emotions
 - For participants with limited mobility**
 - Use non-verbal expressions and other body movements instead of necessary gestures
 - Encourage using different textures or objects (e.g., a soft cloth for 'calm' or a crinkled paper for 'nervous')

At the bottom of the page, there are navigation icons and a progress bar showing '5/106'. A green button labeled 'Download Now!' is circled with a red oval.

16. Cliccando sui 3 puntini in basso è possibile accedere ad altre opzioni, tra cui lo zoom, la modalità pagina singola, l'audio e la condivisione del documento.

Stage4all Activities



The screenshot shows a digital platform for managing activities. On the left, there are two large rectangular boxes representing different activities:

- Activity 1:**
 - 1. One participant at a time stands in the centre and expresses an emotion using gestures and facial expressions.
 - 2. The group discusses the emotion.
 - 3. The facilitator asks follow-up questions:
 - "What makes you recognize that emotion?"
 - "How would you express this emotion differently?"
- Activity 2: Deep echo (10 minutes)**
 1. Pair participants up:
 - One person performs an emotion. Their partner must 'echo' them by copying the expression as closely as possible.
 - After 10 seconds, they switch roles.
 - Group echo:
 - The facilitator calls out an emotion, and one participant begins expressing it.
 - One to one others 'echo' the emotion and amplify it, making it bigger and louder until the whole group is engaged.

To the right of the activities, there is a sidebar with the following options:

- Download PDF File**
- Single Page Mode**
- Goto First Page**
- Goto Last Page**
- Turn on/off Sound**

At the bottom of the sidebar, there is a section titled "In and adaptations" with the following text:

In and adaptations
parts with speech or hearing:
Non-body language, facial
expressions and movement rather than
language
Non-language elements or
cultural contributions to show their
language
parts with limited mobility:
facial expressions and upper body
movements instead of full-body
movements
usage using different features and
abilities (e.g., a soft cloth for 'taste' or
red paper for 'smell')

Below the sidebar, there are several small icons and a navigation bar with the number "5/106" and various control symbols.

[Download Now!](#)

Lingue disponibili

17. Per accedere alla piattaforma in greco o italiano, compresi i materiali ospitati, è possibile cambiare la lingua cliccando sull'opzione nella parte superiore della pagina.



The screenshot shows the top navigation bar of the Stage4all website. It includes links for "HOME", "PARTNERS", "NEWS", "DIGITAL STORIES", "STAGE4ALL PODCASTS", "STAGE4ALL TRAINING PROGRAM", and "ENGLISH". There is also a dropdown menu for language selection and social media links for Instagram and YouTube.



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Social Media

18. È possibile accedere ai canali Instagram e YouTube del progetto cliccando sui pulsanti dedicati.

